

Sea Life Savers Autumn 2021

MAIN FOCUS

Science:

Animals, including humans.

Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals.

Identify and name a variety of common animals that are carnivores, herbivores and omnivores.

Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets).

Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Maths:

Statistics (pictograms, block diagrams re company data)

Money (addition, subtraction, coin recognition) - gift shop

2D/3D shapes when designing and creating boats

Capacity and volume (medicines, tanks)

Lengths, heights, weight/mass (animals, enclosures)

Time (for rescue, working hours etc.)

Sequential events related to significant days in the company history

Fractions, multiplication and division (food for animals)

English:

Reading: Word reading - applying phonic knowledge and skills to decode useful words
Recognition of important words related to the company.

Listen to and discuss a range of poems, stories and non-fiction, linking what they have read/heard read to their own experiences, making inferences and prediction etc.

Writing: Use phonetic and visual memory to spell common and useful words

Develop writing skills through contextual and purposeful writing tasks related to the organisation, for example letter to a client, information posters and leaflets for visitors.

Religious Education:

Places of worship (focus on fishing villages/chapels of predominantly Christian faith).

How do people use religion in times of worry and danger.

Why is it important for people of faith to pray/visit places of worship?

Music:

Use their voices expressively and creatively by singing songs and speaking chants and rhymes (Sea Shanties, Christmas Play)

Play tuned and untuned instruments musically

Listen with concentration and understanding to a range of high-quality live and recorded music (folk, sea shanties etc.)

Experiment with, create, select and combine sounds using the inter-related dimensions of music (soundscapes, sea shanties)

Art and Design:

To use a range of materials creatively to design and make products (boats for company, company logo etc.)

To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (focusing on creatures of the deep)

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. (Alfred Wallis)

Design Technology:

Design, make and evaluate products - focusing on boats and designs to make them move.

MAIN FOCUS

Geography:

Name and locate seas and oceans surrounding the UK.

Name, locate and identify characteristics of the countries and cities in the UK and its surrounding seas.

Study the human and physical geography of a small area of the United Kingdom (fictional Suffolk coastal village/town)

Identify seasonal and daily weather patterns in the UK

Use basic geographical vocabulary to refer to key physical and human features.

Use world maps, atlases and globes to identify the UK and its countries.

Use simple compass directions and locational and directional language.

Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; use and construct basic symbols in a key.

Computing:

Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions

Recognise common uses of information technology beyond school

PE:

Dance : Country dancing
Premier Sport

Modern Foreign Language:

Introduction to French

RSE:

Understand that others' families, either in school or in the wider world, sometimes look different from their family, but that they should respect these differences and know that other children's families are also characterised by love and care.

Understand that stable, caring relationships are at the heart of happy families.

History: Changes within living memory, focusing on design and engineering changes of boats/ships/submarines within the last 100 years.